

Education

BFA in Graphic Design
UL Lafayette
Lafayette, LA | 2020

Soft Skills

Self-Driven
Collaborative
Written and Verbal Communication
Organized and Detail Oriented

Hard Skills

Typography
Graphic Design
Wireframes
Printmaking

Software

Adobe Illustrator
Adobe Photoshop
Adobe InDesign
Google Suite
Microsoft Office
Canva
DropBox
Zoom

Other

CPR/First Aid Certified



Brie Cushall

briecushall@gmail.com
bricezydesigns.com

Experience

Google UX Student

Google Coursera
Present

Continuing Education with Google's UX Certification. I've expanded my knowledge in many aspects such as wireframing, storyboarding, and translating requirements into outcomes, as well as beginning my journey into running my own Wordpress project.

Graphic Designer

University Program Council
UL Lafayette | Lafayette, LA
July 2019 – May 2020

Student Role with UL's Program Council. I worked with student event coordinators to build requirements, drafted preliminary work, redesigned with feedback, and prepared files for printing. I designed posters of various sizes, t-shirts, buttons, and social media posts including Snapchat geo filters.

Social Media Coordinator – GLASS

Giving Love Acceptance Safety and Support
UL Lafayette | Lafayette LA
June 2019 – May 2020

Executive Committee Member of GSA. I created graphics to reach a targeted audience, re-branded all offerings with the new logo still in use today, created and promoted events on various social media platforms, and managed responses to public posts. Since graduation, I have continued to create the drag show poster for the biggest fundraiser of the year while working alongside the executive committee.

Graphic Design Intern

232-Help | Lafayette, LA
February 2019 – November 2019

I corresponded with different heads' feedback to design logos, flyers, event pamphlets and other graphics as needed for print and online usage. I also worked large fundraising events as needed, which included ensuring attendees were accounted for, properly seated, and had needs met for auction.